

Name _____

SCOOT!



1	2	3	4
5	6	7	8
9	10	11	12
13	14	15	16
17	18	19	20

SCOOT!

This game can be used with any subject. You just make up questions on index sized cards, sticky notes, or use flash cards by placing one at each seat.

Each student gets a copy of the grid.

Number each desk- I use sticky notes and write the desk number and a question on the note (I usually use this game for math).

Students will move from desk to desk, reading the question or problem you put there and answering it on their grid. If they are at number 1 desk, they answer in the number 1 box. When you say "SCOOT", they move to the next desk. So if a student is starting at number 12 desk, they move to number 13 desk, and so on.

Very Important: Practice moving from desk to desk before doing the actual game. Do this a couple of times. Say "SCOOT!" and they move to the next number. You may go as fast as you would like. It is supposed to move quickly, but you can set your own pace.

You could use math facts, flash cards, etc. anything that can be answered quickly. Then you can go over the answers with the class. Be sure you fill in your own answer grid so you will know the answers.

****I did not create this file! I am unsure who did, but am grateful for it!
My students love this game and yours will too! 😊****